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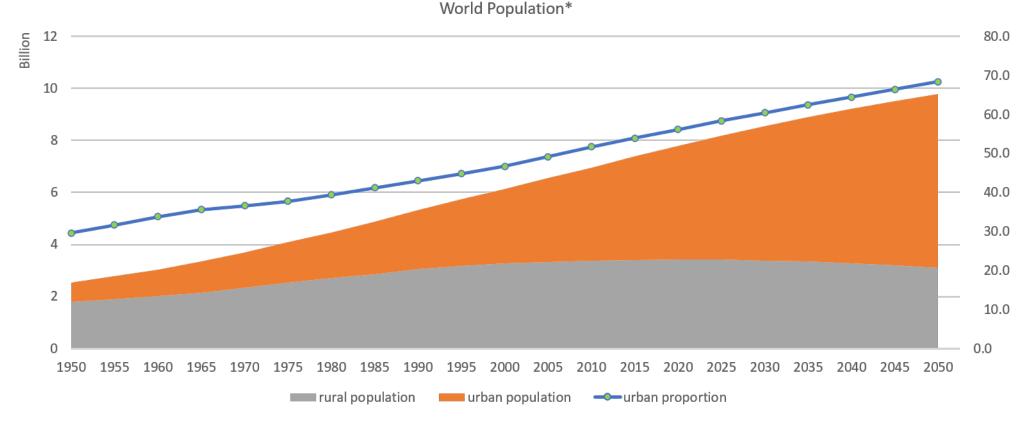
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Background FAST GROWING URBAN POPULATION

Fast growing urban population will bring more travel demand and higher pressure for the road and environment.

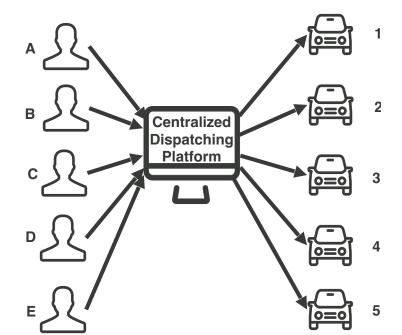


*: Data from https://population.un.org/wup/Download/

Background MOBILITY ON DEMAND (MOD)

MOD is an innovative, user-focused approach which leverages emerging mobility services, integrated transit networks and operations, real-time data, connected travellers.*





Problem

MAXIMIZE SERVING RATIO

Objective:

• Maximize serving ratio **R**

Subject to:

- Number of vehicles **N**
- Road graph **G**
- Real-time trip requests **T**
- Historical trips **H**
- Passenger waiting time Δ

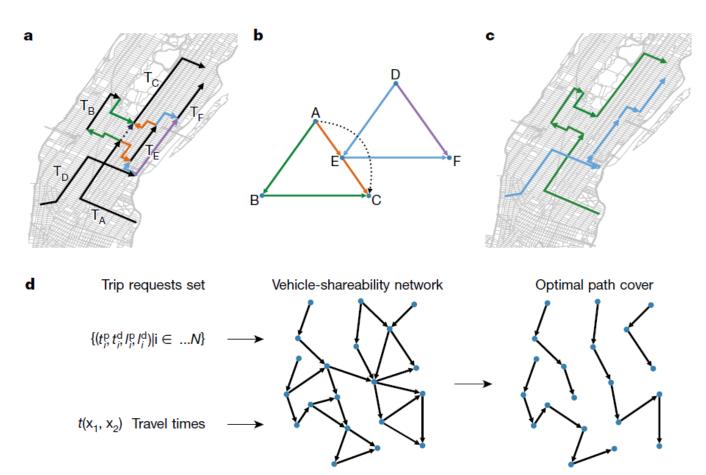
maximize
$$R = \frac{|\mathcal{T}_{served}|}{|\mathcal{T}|},$$

subject to $\forall t_i \in \mathcal{T}_{served}, \ t_i^p \leq {}^a t_i^p \leq t_i^p + \Delta$

Current Works

DISPATCH FOR REAL-TIME REQUESTS

[M. M. Vazifeh, et al. *Nature*, 2018] Addressing the minimum fleet problem in on-demand urban mobility



Static:

- Optimal solution
- Minimum path cover problem
- Lower bound of vehicles

Dynamic:

- Near optimal solution
- Online Batch model

Current Works

CONSIDER POTENTIAL FUTURE DEMANDS

[M. Chen, et al. **WWW**, 2018] Optimal Vehicle Dispatching for Ride-sharing Platforms via Dynamic Pricing

[H. Ma, et al. **ACM EC**, 2019] Spatio-Temporal Pricing for Ride-sharing Platforms

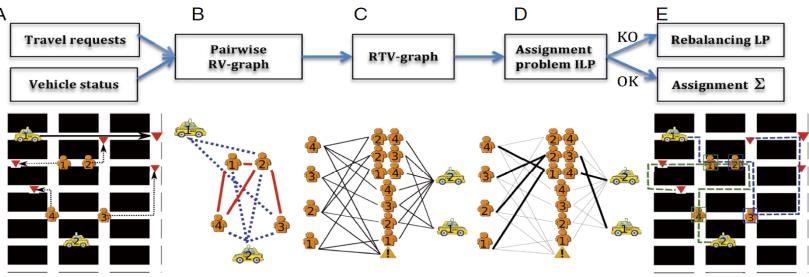
Use dynamic price to rebalance the supply and demand between areas
 The high price may suppress the demand not serve the demands.
 Improve serving ratio by less demands.

Current Works

CONSIDER POTENTIAL FUTURE DEMANDS

[J. Alonso-Mora, et al. **PNAS**, 2018] On-demand high-capacity ride-sharing via dynamic trip-vehicle assignment

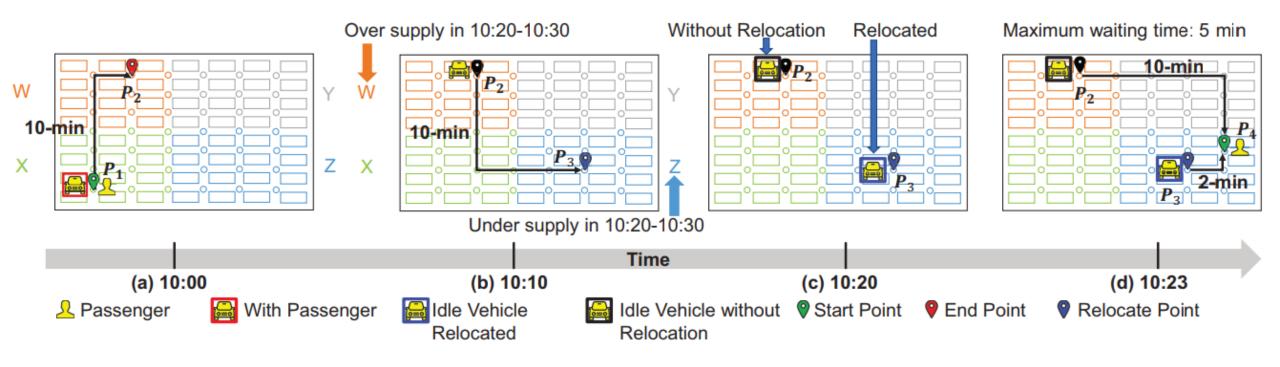
[A. Wallar, et al. *IROS*, 2018] Vehicle Rebalancing for Mobility-on-Demand Systems with Ride-Sharing



- Only consider pickup demands
- High relocation frequency (30s) and high operate cost improvement

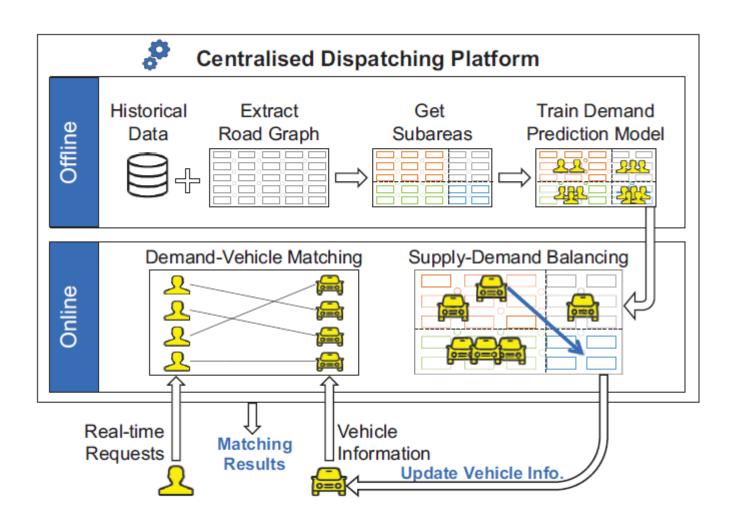
Method HIGH LEVEL IDEA

Relocate idle vehicles to undersupply areas to serve the potential future demands

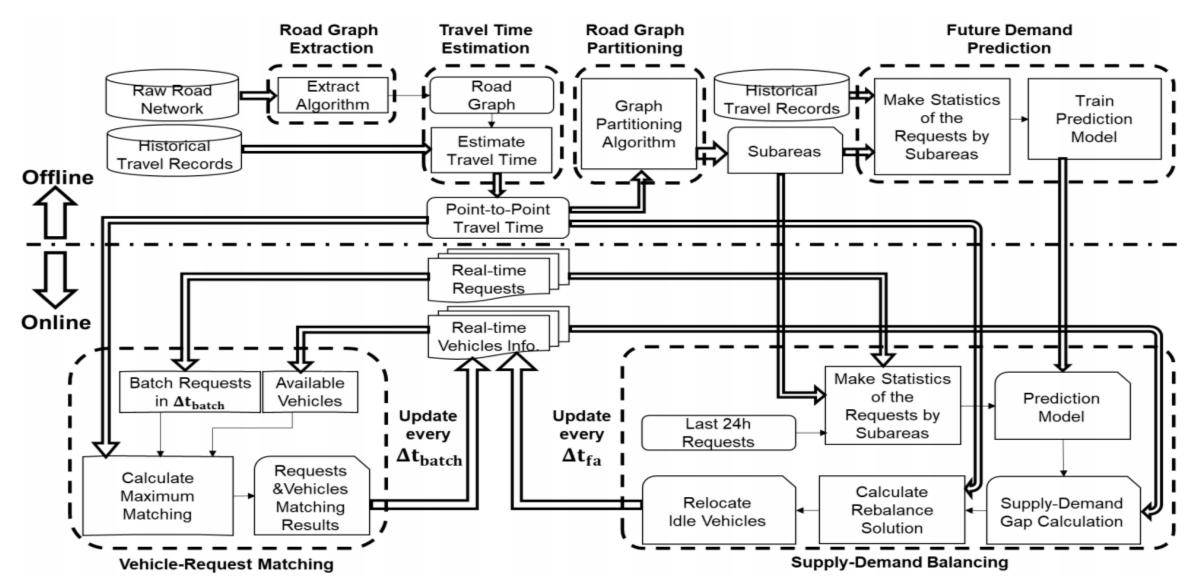


FRAMEWORK

FDA-VeD service is designed for centralised dispatching platform. It considered future demand to relocate the idle vehicles and improved the serving ratio with small operation cost.

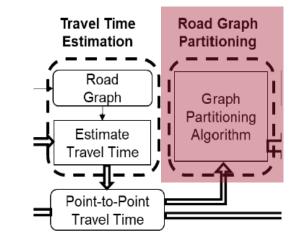


FRAMEWORK



OFFLINE - ROAD GRAPH PARTITIONING

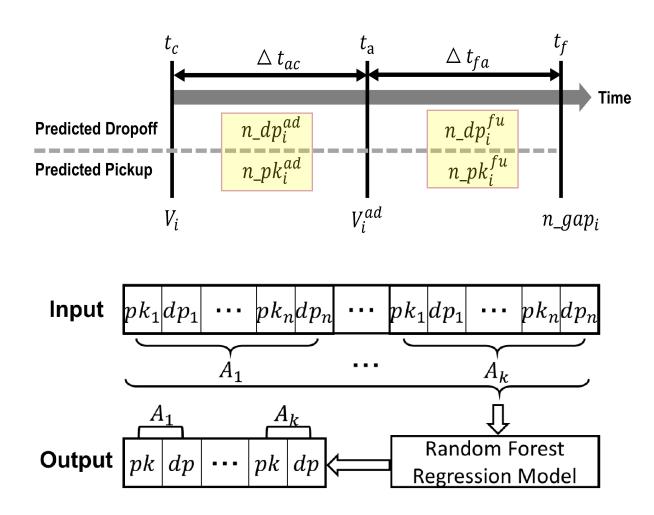
III. Divide subarea $eet'_{i,j} = \begin{cases} 1 & \text{if } eet_{i,j,h'} \leq \Delta \\ 0 & \text{if } eet_{i,j,h'} > \Delta \end{cases}$ $i_{sub} = 1;$ while $i_{sub} \leqslant n_{sub}$ do $i_c = \arg\max_i \sum_{j=1}^{n_{point}} eet'_{i,j}$ $n_r = \sum_{j=1}^{n_{point}} eet'_{i_c,j}$ $A' = \{j | eet_{h', i_c, j} \leq \Delta\}$ if $n_r \leq n_{max}$ then $A_{i_{sub}} = A'$ else $A_{i_{sub}} = \operatorname{top}(A', i_c, n_{max})$ $\begin{array}{ll} \forall i \in A_{i_{sub}}, & eet_{i,j}' = 0 \\ \forall j \in A_{i_{sub}}, & eet_{i,j}' = 0 \\ i_{sub} = i_{sub} + 1 \end{array}$ $P' = \{i | \Sigma_{i=1}^{n_{point}} ett'_{i,j} > 0\}$ for $p \in P'$ do match p to A_i whose central point could reach p in shortest time

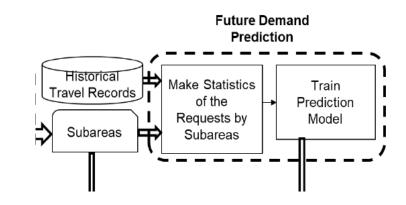


Road graph partition:

- Partition graph based on given size and maximum waiting time.
- The partitioning solution can be solved in $O(n_{sub}|A|^2)$
- Has the potential to run in online partitioning scenario

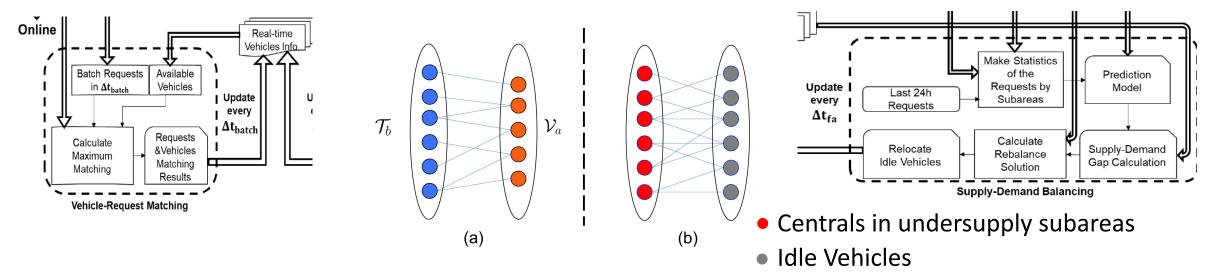
Method OFFLINE - FUTURE DEMAND PREDICTION

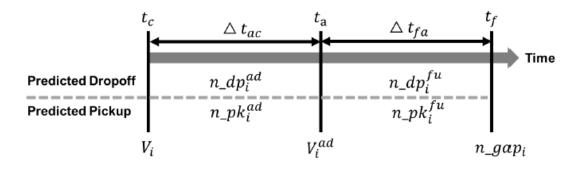




Future demand prediction: Predict potential future pickup and drop off demands in two time-intervals (advance interval & future interval)

ONLINE – MATCHING AND REBALANCING





$$\begin{split} n_V_i^{ad} &= n_V_i + n_d p_i^a - n_p k_i^a \\ n_g a p_i' &= n_d p_i^f - n_p k_i^f \\ n_g a p_i &= max(V_i^{ad}, 0) + min(n_g a p_i', 0) \end{split}$$

Experiments DATASET AND SETUP

Dataset:

Trip records dataset The trip records in New York City at January 2011 **Road network** for Manhattan Island from <u>www.openstreetmap.org</u>.

Setup:

Passengers' maximum waiting time: 5 minutes Number of Vehicles: 2,000 to 10,000 by step 1,000 Advanced time slot $\Delta t_{ac} = 10, 20, 30$ Future time slot $\Delta t_{fa} = 10$ Batch time $\Delta t_{batch} = 1$

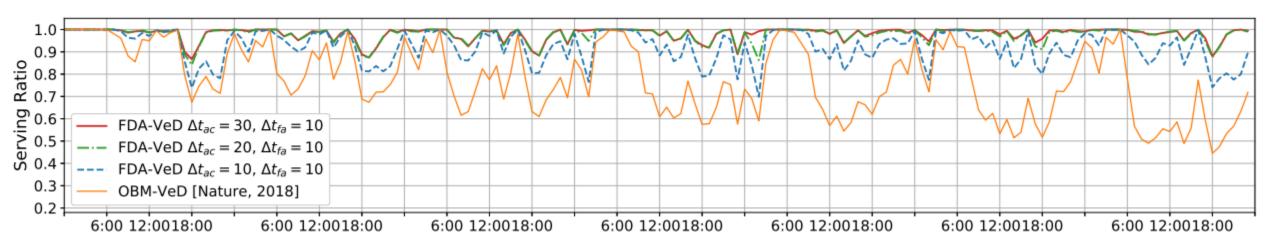


Passenger serving ratio R: served trips against total trips

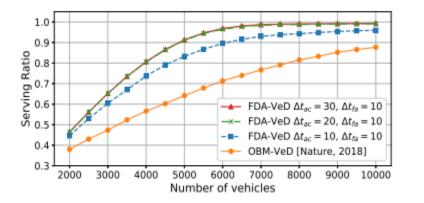
With-passenger ratio r_1 : with-passenger travel length vs total drive length

Gain–cost ratio r_{gc} : relocation travel length vs increased with-passenger length

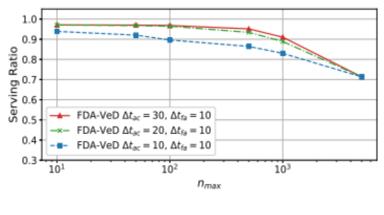
Experiments RESULTS



Passenger serving ratio and Number of requests by hour in Manhattan Island (20110112-20110118)



(a) R against different number of vehicles



(b) R against different size of subarea

OPERATING COST

	Item	OBM-VeD	FDA-VeD $\Delta t_{fa} = 10$		
			$\Delta t_{ac} = 10$	$\Delta t_{ac} = 20$	$\Delta t_{ac} = 30$
	d_1	145.8	185.7	203.4	204.4
	d_2	44.9	54.5	58.0	58.3
	d_3	0	6.0	19.7	24.9
	d_{all}	190.7	246.2	281.1	287.6
	r_1	0.76	0.75	0.72	0.71
	d_g	-	39.9	57.6	58.6
	d_c	0	6.0	19.7	24.9
_	r_{gc}	-	6.64	2.93	2.36

Conclusion & Future Work

Conclusion:

- By considering both the pickup and drop-off demand for each area, we could relocate idle vehicles for a long future time interval
- With proper advance relocation time slot, a significant improvement in serving ration] could be achieved with really low cost

Future Work:

- Consider more factors (e.g. traffic, demands, vehicles and so on) to partition the road graph in online fashion
- Consider the economic effect for the dispatching platform

